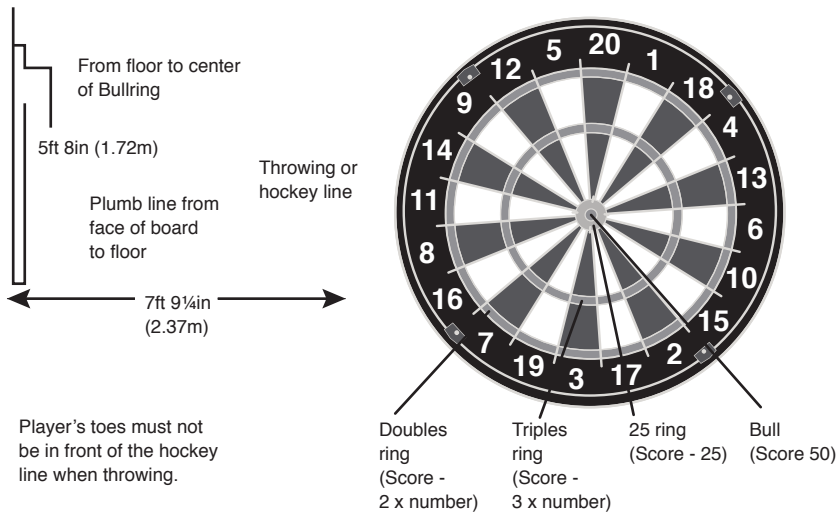


- 3) The first player to reduce their score exactly to zero is the winner.
- 4) To finish, a thrown dart which exactly reduces the score to zero must be thrown.
- 5) If a greater score is thrown than is required to reduce the remaining score exactly to zero, then none of the three darts count for that throw and remains as it was before that particular throw was taken.
- 6) Each game is called a "leg". 3 legs make a match and the ultimate winner is the player who first wins 2 legs. This can be varied.



YOU ARE NOW READY TO PLAY!

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PRO STRIKE
BRISTLE DARTBOARD
with CABINET

ITEM NUMBER: **3562X**


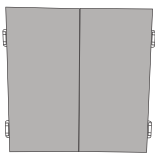

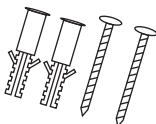
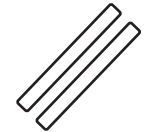



For all your replacement part needs, please visit:
www.franklinsports.com/3562X



WARNING:
This is not a child's toy! The point can cause injury. Only throw at dartboard.

NOTE: PRINT FRONT TO BACK

PARTS LIST

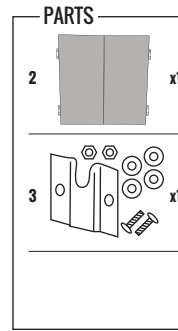
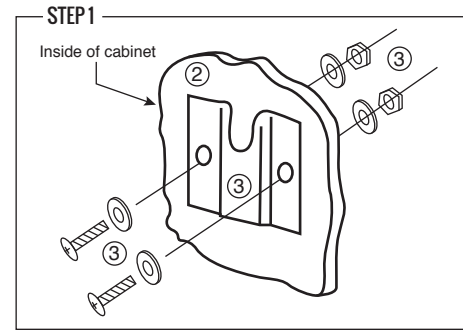
<p>1</p>  <p>QTY x3</p> <p>Bristle Dartboard 3549</p>	<p>2</p>  <p>QTY x3</p> <p>Dart Cabinet 3562X-R1</p>	<p>3</p>  <p>QTY x1</p> <p>Hardware Packet 3562X-R2</p>
<p>4</p>  <p>QTY x1</p> <p>30 mm Screws Packet 3562X-R3</p>	<p>5</p>  <p>QTY x2</p> <p>White Chalk 3562X-R4</p>	<p>6</p>  <p>QTY x1</p> <p>Eraser 3562X-R4</p>
<p>7</p>  <p>QTY x3</p> <p>Red Darts 3526 (Darts)</p>	<p>8</p>  <p>QTY x3</p> <p>Black Darts 3517 (Flights Only)</p>	

NOTE: When replacing black darts, order items 3526 and 3517.

ASSEMBLY INSTRUCTIONS

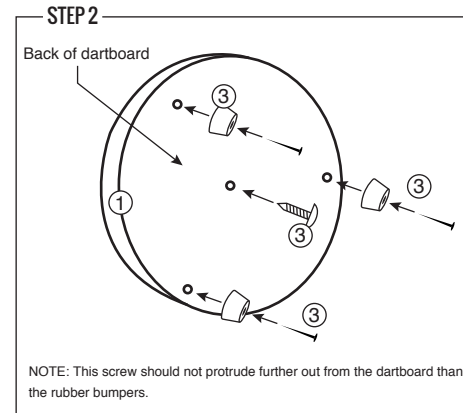
GENERAL NOTE

1. Find a clean place to begin the assembly of your Bristle Dartboard with Cabinet.
2. Remove all the parts from the box and verify that you have all of the listed parts as shown on the parts list page.



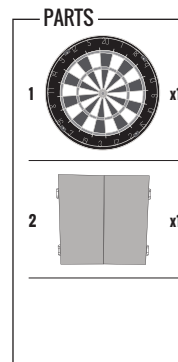
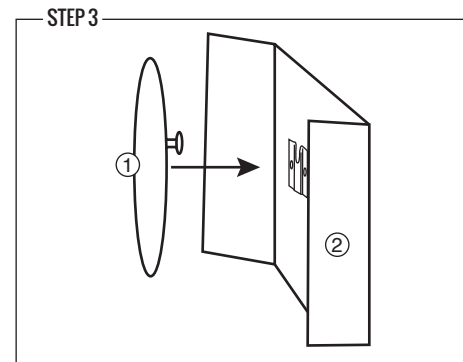
NOTE

Attach the bracket to the inside of the **Dart Cabinet** (#2) as shown.



NOTE

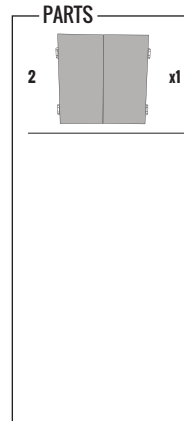
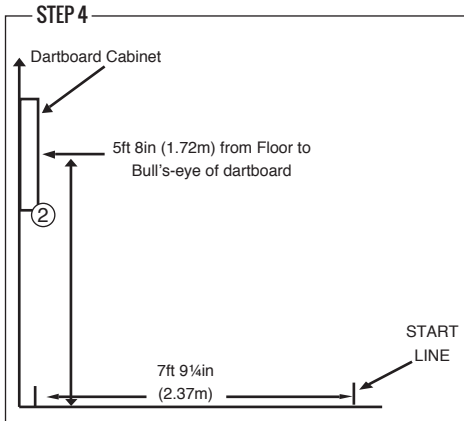
Attach 0.8in (20mm) wood screw to the back of the **Bristle Dartboard** (#1) in the center. Allow the head of the screw to stick out approximately 0.4in (10mm). Using the small nails provided, attach the three rubber bumpers to the back of the **Bristle Dartboard** (#1).



NOTE

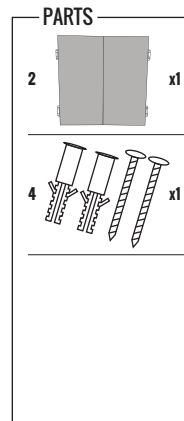
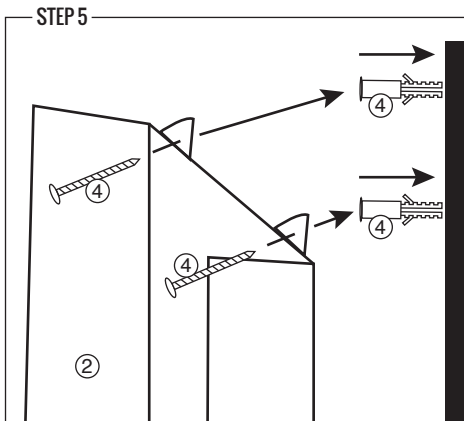
Hang **Bristle Dartboard** (#1) on bracket in the **Dart Cabinet** (#2) by inserting screw head and lowering the dartboard until secured in place.

MOUNTING INSTRUCTIONS



NOTE

Choose a location to hang the **Dart Cabinet (#2)** where there is about 10 ft (3.04m) of open space in front of the board. The "toe-line" should be 7ft 9 1/4in (2.37m) from the face of the dartboard.



NOTE

Attach **Dart Cabinet (#2)** to mounting surface with the 2 x 30mm screws. Hang off the 2 key hole corner brackets. If mounting to plaster, the cavity plugs should be used.

GAME INSTRUCTIONS

Baseball Dart Game - Standard Game

- 1) The player throwing at the pitcher attempts to retire the opposing side without allowing runs. This can best be achieved by pitching carefully at the corners of the plate. Put the pitch over the center of the plate and it's a home run.
- 2) Two players or teams can participate. Each team member takes a turn pitching half of an inning.
- 3) Each inning is divided into two halves, one for each team. Three outs constitute one-half of an inning. First pitcher is allowed as many pitches as is necessary to get three outs. All runs scored against pitcher are credited to the other team. When pitcher has made three outs, the other player pitches 2nd half of the inning.

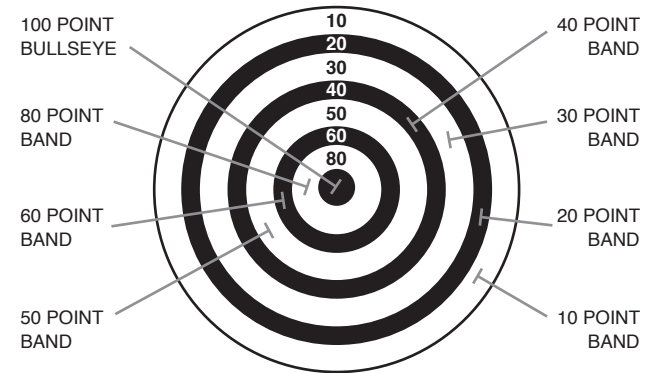
4) Usual rules of baseball apply. Three "strikes" for an "out". A "foul ball" counts as a "strike" but not as a third strike. Any pitch that misses the "plate" (target zone) is ruled a "ball". Four balls to a batter constitutes a "walk" and batter is awarded first base.

5) Runs are scored by players rounding the bases and crossing home plate. No bases can be stolen nor can players advance to other based on a hit. All base movements and runs must be forced over to score.

6) At the conclusion of the regulation number of innings the team with the most runs is the winner.

Target Bull's-eye Dart Game - Standard Game

Each player takes turns throwing three darts and scores total amount. The first player to score 1,000 points is winner. Beginners may decide to play for small total scores, such as 250 or 500.



General Rules Of Darts

- 1) Hang the board as shown in the diagrams.
- 2) To decide who plays first, each player, or one from each side, throws one dart. The player hitting nearer the center starts the game.
- 3) Players throw three darts each turn.
- 4) Only darts that remain on the board on completion of a throw will score points.

Tournament Dart Rules

- 1) Each side starts with 301 points. The method of scoring is to subtract each score from the remaining total. The score of 301 is used mainly for games between two individuals. For team play, the opening score should be 501 or 1001 depending on team size.
- 2) Tournament games are usually started straight, but as an alternative, can be played by starting with double.